Progressi	Reception:	Year 1:	Year 2	Year 3:	Year 4:	Year 5:	Year 6:
on of							
skills							
Food technolog Y	Blending Using a blender	Chopping with a knife (dinner knife) Threading	Cutting with a sharp knife (claw and bridge technique) Grating	Cutting with a sharp knife (revisit claw, bridge technique) Introduce ribboning technique	Cutting with a knife (revisit chopping skills) Use knife skills with accuracy Making a dough Stretching dough Rolling dough Shaping dough Kneading dough Baking	Cutting with a knife (revisit chopping skills) Using heat to cook Cooking times- ingredient Preparation	Cooking fresh Kneading Dicing Blending Frying Using utensils effectively e.g. to roll dough to a particular thickness Proving and the use of yeast Recap all previously taught
	Developing likes and dislikes Identifying ingredients for a product.	Sensory qualities of ingredients Exploring flavours and textures Learn about where fruit comes from	Explore nutritional Value of foods	Explore nutrition of foods- how does it affect your body and mind (immune systems)	Explore nutrients in key ingredients	How cooking can affect the nutritional qualities food. Learning about Asian techniques and dishes.	skills
Textiles	Threading Making a running stitch through pre-made holes Develop fine motor skills	Threading a needle Make a running stitch Stitch two pieces together Applique using fabric glue	Cutting own fabric using pattern pieces Using tailors chalk to mark/draw around a shape Sewing multiple pieces together	How to stiffen a fabric Cutting fabric Using an iron and heat to change the rigidness of a fabric.	Sew on fastenings (button, zip, Velcro, hook and eye) Use applique (stitching technique)	CAD design Deconstructing existing products Fastenings Developing sustainability	CAD design Looking at properties of a range of materials excluding fabrics (plastic bags, crisp packets) Lining a product

	(needles pre- threaded, fabric pre-cut)	(fabric pre-cut for stitching)		Testing fabrics to find a suitable product Fold and manipulate fabric	Name a range of fastening and their components Advantages and disadvantages of different fastening types Use a range of sewing techniques accurately	Consumer survey to build their own brief Introduction of the use of sewing machines Waterproofing fabrics	Fastenings Revisiting Previously taught stitching skills Sustainability
Mechanis	Cut and stick using glue and		Use equipment and materials	Use equipment and materials			To use equipment safely such as
MS	scissors Create a slider that moves when it is pushed or pulled Understand how forces such as push and pull are used everyday Identify how books use different sliders to make books fun and interactive		safely such as scissors Cut, measure and join accurately Use modelling materials and equipment safely Use rulers and scissors accurately Learn how wheels and axles work together Build simple wheel mechanisms Explore the size of the wheel and position of the wheels and how this affects movement	safely such as scissors Modelling Cutting through cardboard Piercing and making holes Understand how levers and linkage systems work Experiment by moving the fulcrum to see how this affects the levers motion and load Begin to name the 3 different type of levers Recall different type of linkage systems Build simple linkage systems			scissors, knives, saws, glue guns. Use glue guns to connect various modelling materials together Cut strips of wood using a ten hacksaw and benches. Scissors/craft knives to cut cardboard and paper Learn about types of pulley systems and gears Understand how gears, levers and pulleys work Understand how pulleys and gears can change direction of movement

					Evaluate the product and suggest improvements
Structure	Consider how to make structure stay standing Create a hole using a pencil and blue tack Cutting through cardboard Recall names for different joins (flange, hinge, slot, foot etc.) Begin to think about		Consider how forces such as gravity impact how structurally sound a structure is Identify the key forces as compression, tension and gravity Use an awl to create holes Identify the best shapes to use when making a structure	Identify joins and supports to create a bride Know how to reinforce frames to improve stability and make them rigid Know engineers use a range of methods to reinforce structures Use a hacksaw, bench block and scissors to cut materials How to handle and use a saw correctly	
Electrical systems taught as part of Science			Switches are an interruption in a circuit Switches are widely used in a range of products Include different types of switches in circuits to complete different functions Create a simple game with an		Use components including a buzzer and switch. More than one switch can be used to change the functionality of a product Use switches to adapt product to a design a brief Switches can be combined with other electrical

		interruption in a	devices to change
		circuit	the functionality
			of a product